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# Tackling Spoofing Attacks in Broadband Access Networks

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# Agenda

- Spoofing What, Why and How
- Types of user connections in Broadband Access Concentrators
- Types of spoofing
- How to collect data to do Anti-spoofing in Access Network?
- Anti-spoofing
- How to recover anti-spoofing data after BAC crash/reboot?



# What is Spoofiing?

- Spoofing is a process whereby one entity masquerades as another entity
- Why is spoofing done
  - Spoofing A by B is done for various purposes
    - B seeks the privileges of A
    - B intends to hide its tracks
    - As an attack on A
- How is spoofing done?
  - We shall see in coming slides



# The ultimate goal of spoofing

#### Unauthorized Service

Get service on someone else's expense

#### Loss of Service on Target

• Make sure that the target does not get any service

#### Difficult to trace the attacker

• Make sure that people can not find who attacked them.

#### Unnecessary packets clogging the network

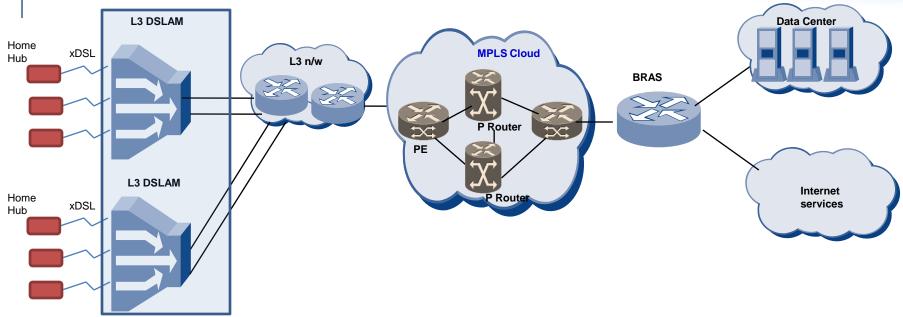
• Make sure that nobody gets a good service.

#### Secondary victim

 Primary target responds to spoof packet and overwhelm the source which becomes secondary victim.



# Types of user connections for an IP based DSLAM



#### **Bridged IP Routing**

- RFC 2684 based bridged encapsulation between End User and DSLAM
- DSLAM in routing mode with routed VLANs configured on uplink i/f
- Dynamic IP allocation using **DHCP**

#### PPPoE/A

- PPP termination in DSLAM
- IP allocation from local pool
- DSLAM in routing mode with routed VLANs configured on uplink i/f

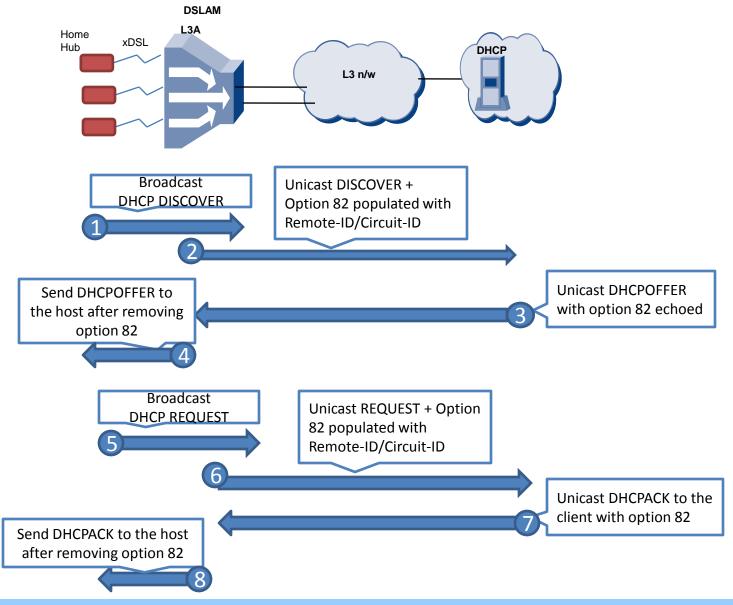
#### <u>IPoA</u>

 RFC 2684 based routed encapsulation between End User and DSLAM

- DSLAM in routing mode with routed VLANs configured on uplink i/f
- Dynamic IP allocation using DHCP

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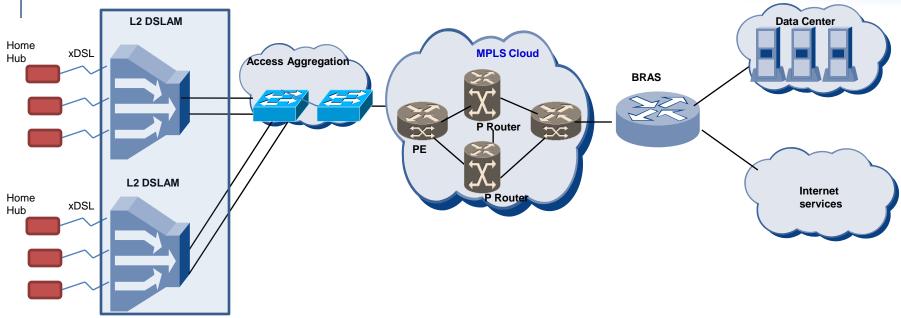
# Address allocation mechanisms for IP DSLAM – DHCP



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# Types of user connections for a Layer 2 DSLAM



#### <u>1:1 VLANs</u>

- Map every user connection to one unique 802.1q based VLAN
- No need of any MAC learning of individual hosts
- Downstream traffic mapping done based on VLANs

#### Q in Q or Stacked VLANs

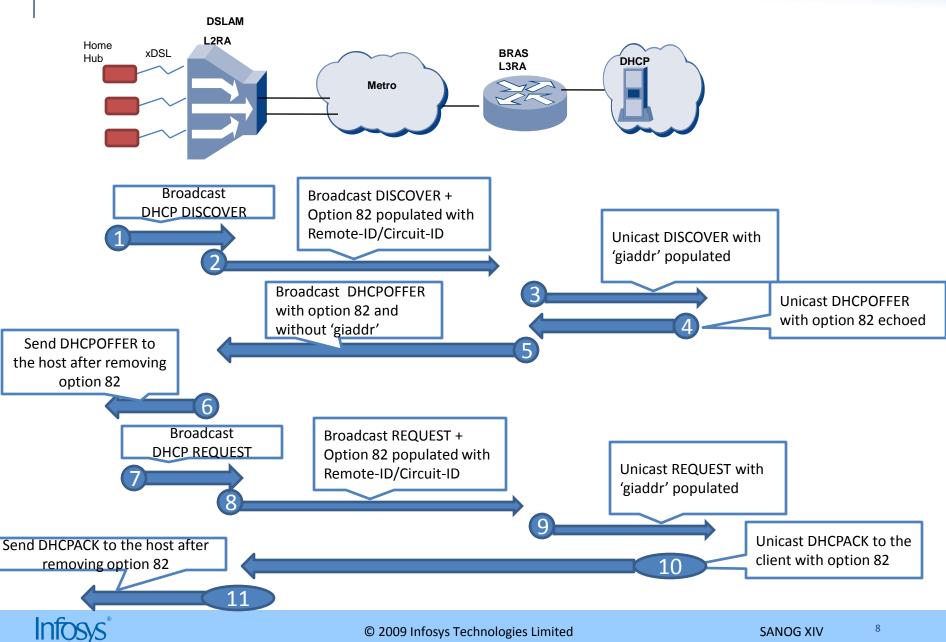
- An outer Service VLAN identifying a specific service is added
- Downstream mapping done based on combination of CVLAN and SVLAN

#### N:1 Transparent Bridged VLANs

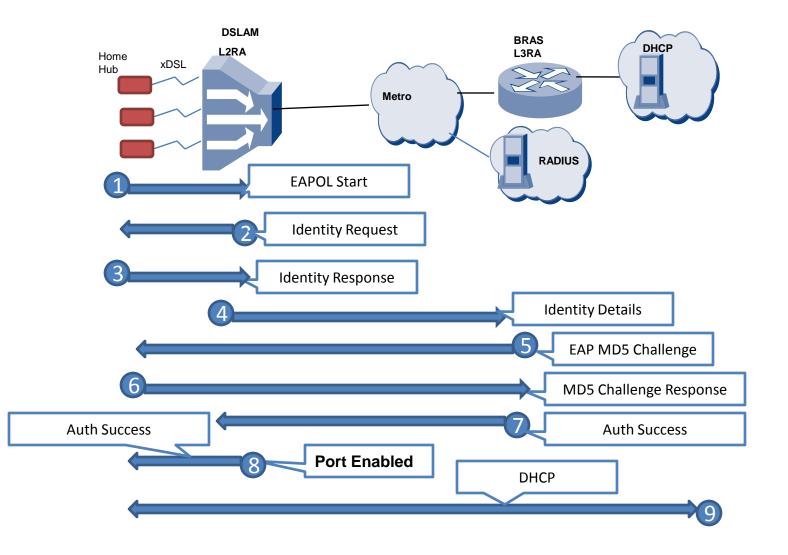
- Multiple users mapped to a common VLAN
- Downstream mapping done based on VLAN and Dst MAC combination
- MAC learning is required for operation

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# Address allocation mechanisms for L2 DSLAM – DHCP

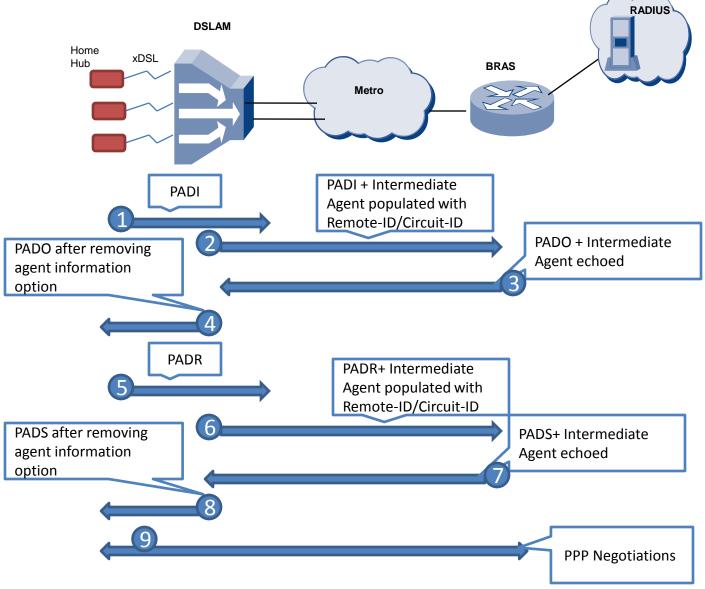


# Authentication & Address allocation mechanisms for L2 DSLAM – DHCP + 802.1x





# Authentication & Address allocation mechanisms for L2 DSLAM - PPPoE



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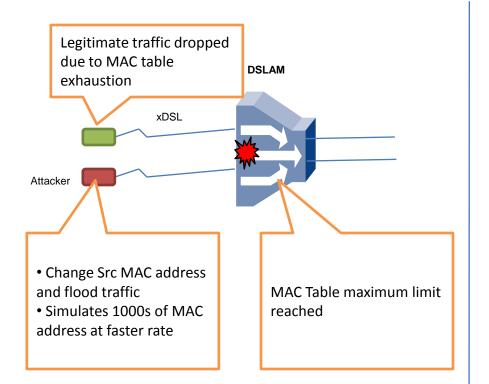
# Type of Spoofing

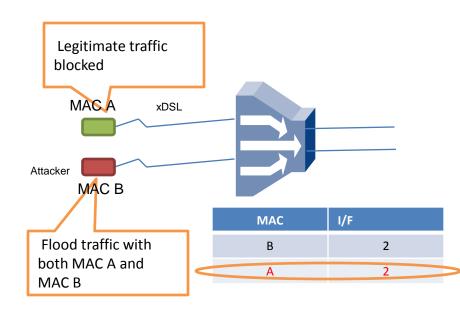
- MAC Spoofing
- IP Spoofing
- ARP Spoofing
- Control protocol internal header spoofing
  - PPPoE session-id spoofing
  - DHCP chaddr, ciaddr, relay-agent-information option spoofing



# MAC spoofing

#### Changing Source MAC address to an illegitimate address

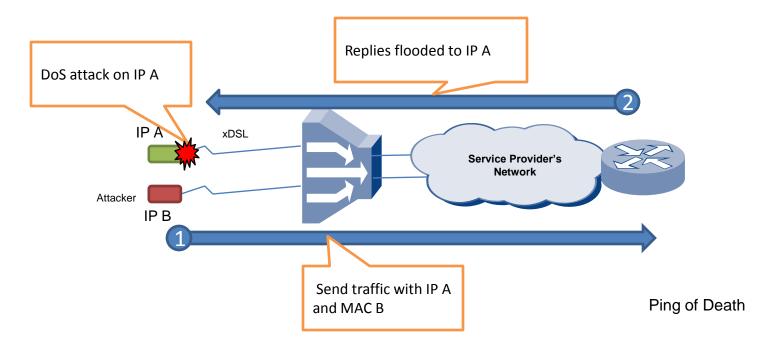






IP spoofing

Changing Source IP address to an illegitimate address

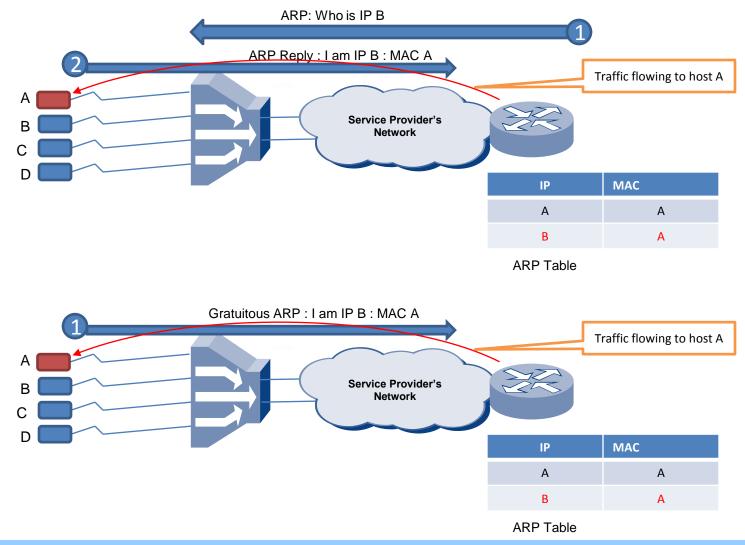




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# **ARP** spoofing

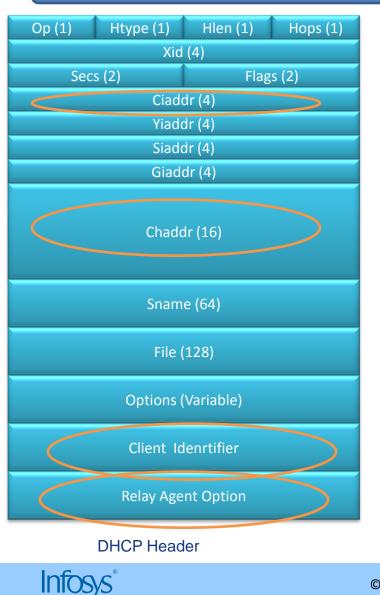
#### Respond/send ARP Response with illegitimate IP address

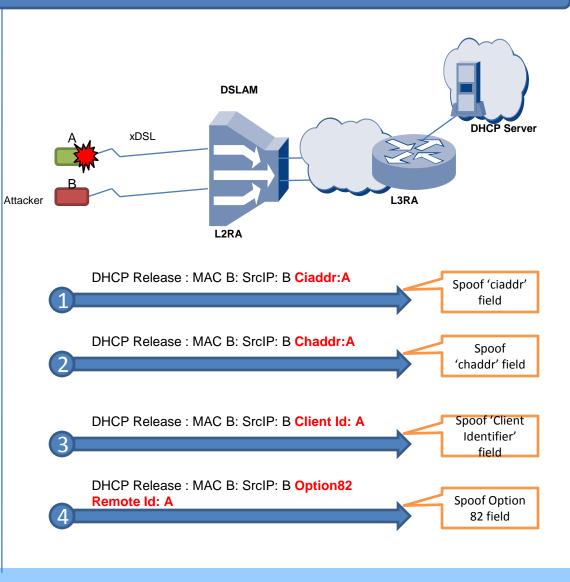




# **DHCP** Header spoofing

#### Changing Internal fields within DHCP header

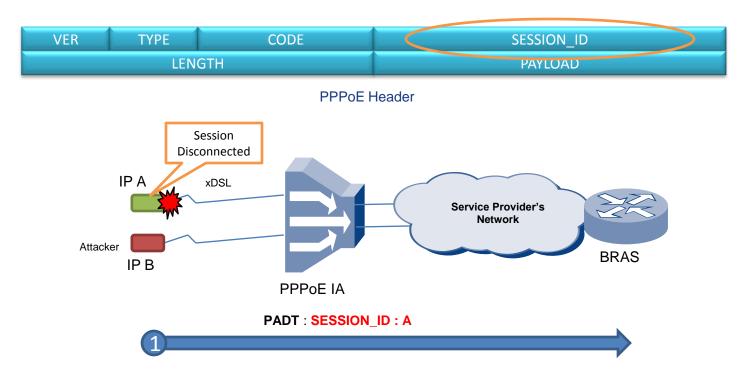




# **PPPoE Header spoofing**

Changing SESSION\_ID field in PPPoE Header

- Similarly PPPoE Session-ID field identifies a unique session.
- Spoofing this can also cause service disruption





# Anti-spoofing

## What is anti-spoofing

• Mechanism to identify spoofing and stopping it.

## How anti-spoofing is done

• By dropping the spoofed packets

## How to identify the spoofed packets

- By verifying IP Address of the received packet.
- By verifying MAC address of the received packet.
- By verifying the combination of IP and MAC address for a given interface
- By verifying the IP address, MAC address and other session based identification in the protocol header.



# Data required for Anti-spoofing

#### • For each user connection

- List of Valid IP addresses assigned
- List of Valid MAC addresses and if possible the combination of MAC and IP addresses,
- Time for which each IP address is valid.

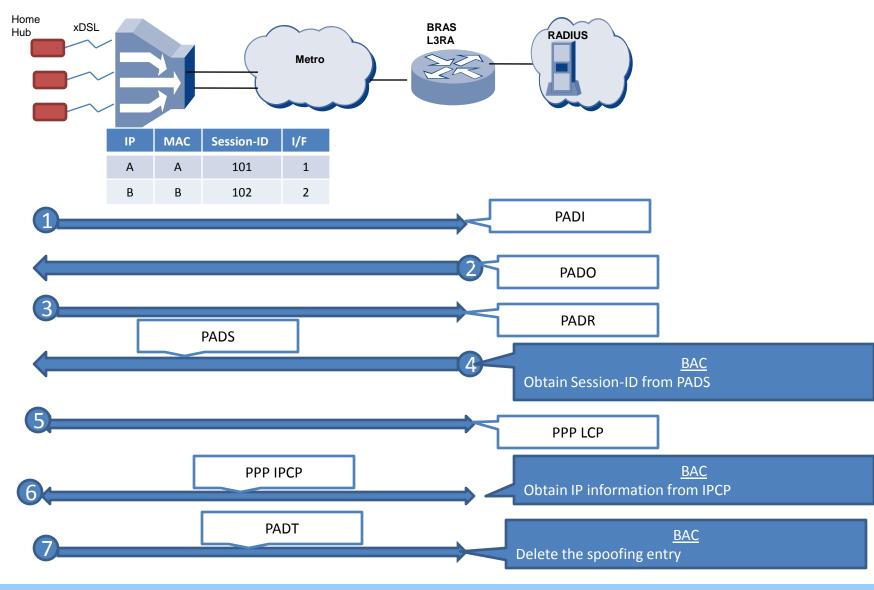


# Why anti-spoofing in Broadband Access Concentrator (BAC)?

- BAC is at the right place:
  - It knows all the required information to do anti-spoofing.
- Anti-spoofing becomes difficult and less effective if it is not done as near the source as possible.
- It is not only important to drop spoofed packets, it is important to drop them as early as possible.



# Data collection for Anti spoofing in BAC - PPPoE

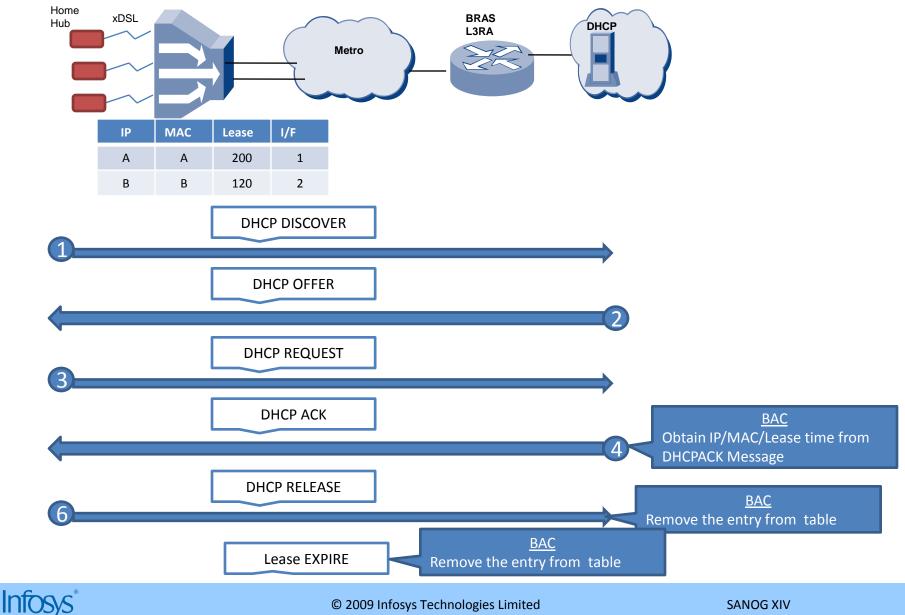


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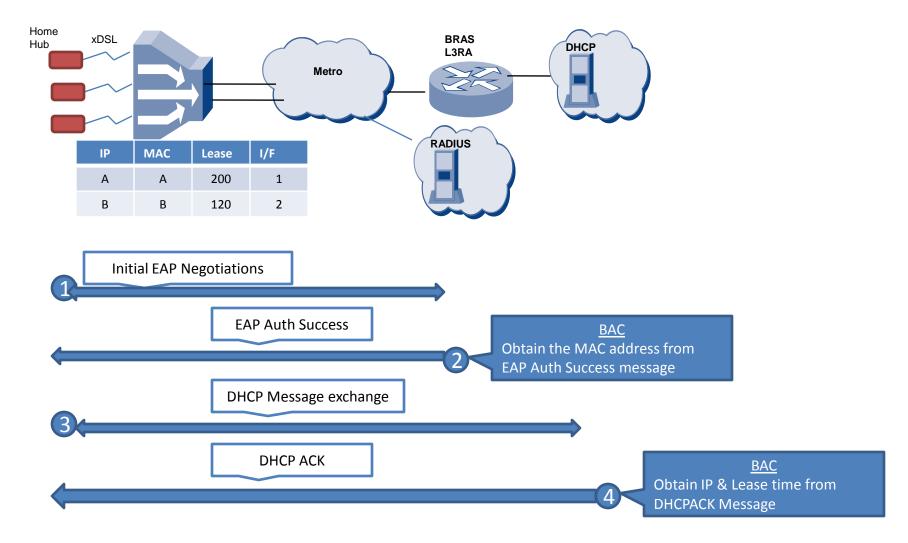
# Data collection for Anti spoofing in BAC - DHCP



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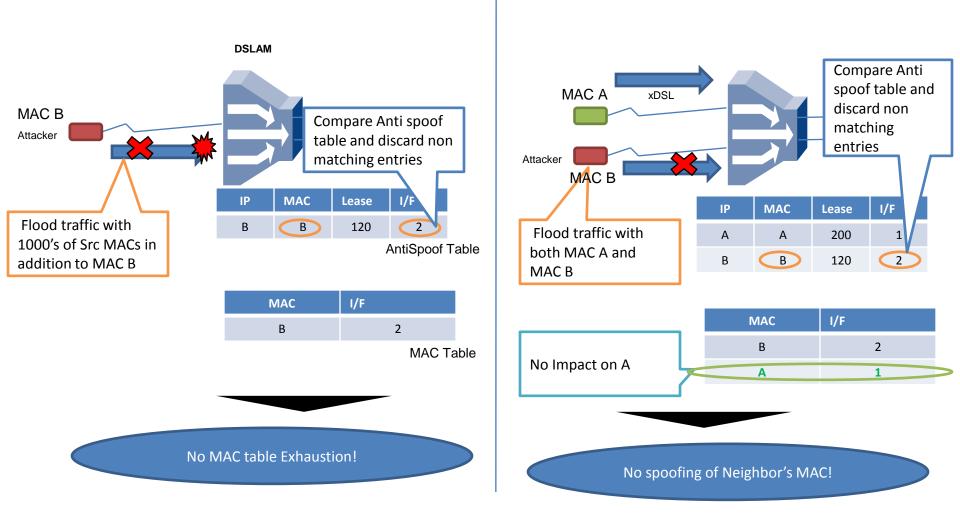
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# Data collection for Anti spoofing in BAC – 802.1x + DHCP



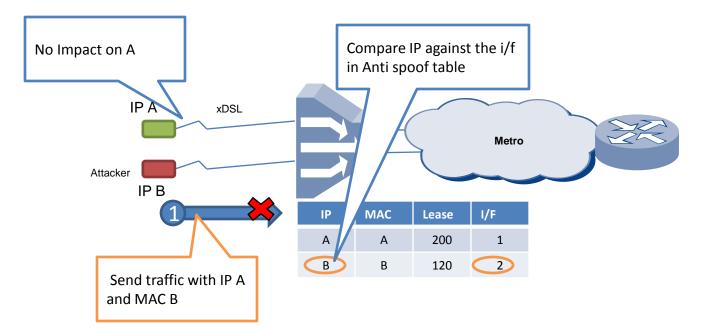


# MAC Anti spoofing



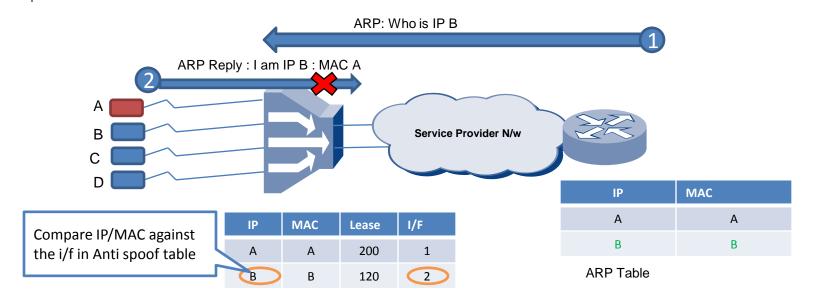


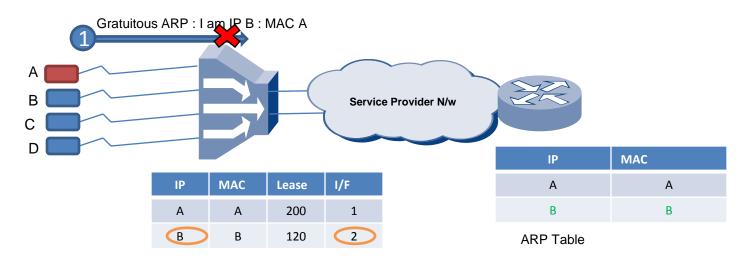
# IP Anti spoofing





# **ARP** Anti spoofing

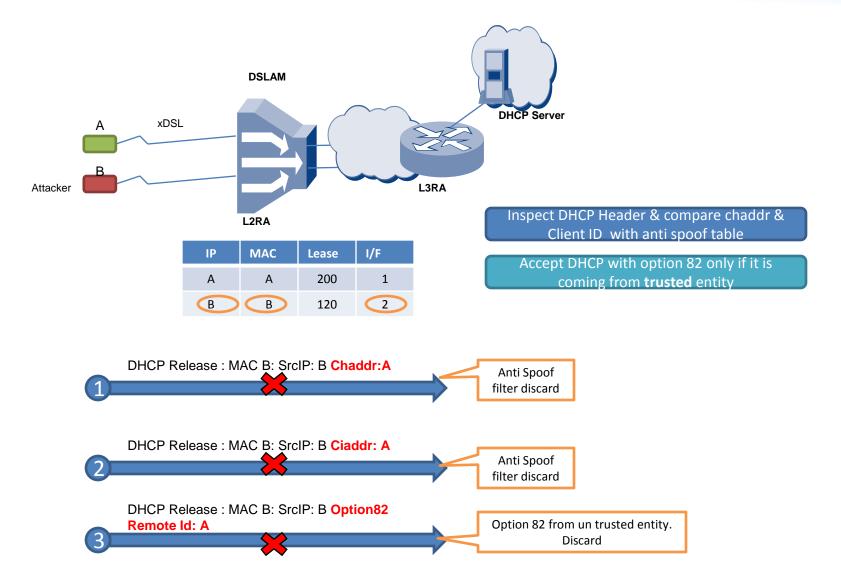






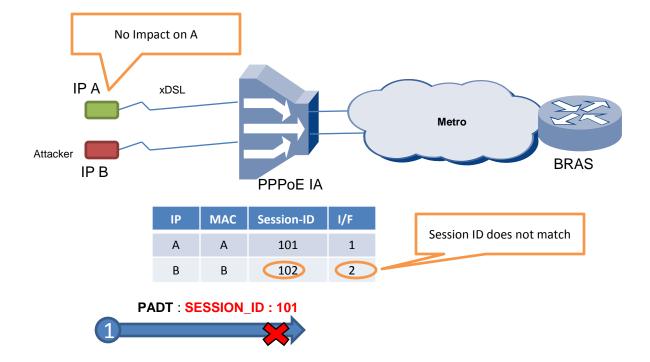
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# **DHCP Header Anti spoofing**





# **PPPoE Header Anti spoofing**





# Losing data collected for anti-spoofing

## • Data used in Anti spoofing can be lost due to various reasons

- Planned reboot
- Software crash
- Power failure
- Replacement of system
- Software upgrade



## How to recover lost data?

## Static configuration

• Required Data is available in the configuration.

#### • PPPoE

• For PPPoE, the keep-alive timers are configured and the session is re-initiated if there are no replies to the keep-alive messages

## • DHCP

- DHCP does not have keepalive mechanism in place. DHCP has a 'leasetime' which is usually in order of 'days'.
- How to recover from this situation?



# **Recovering Lease information for DHCP**

## Stable Storage:

- Not very useful as not many BACs support stable storage.
- Limited erase cycles is also a bottleneck in this approach

#### Broadcast ARPs:

- Need to wait for downstream traffic to arrive and initiate ARP requests. Will increase the delay.
- Can not get the complete information in one request.
- Prone to spoofing attacks if a malicious user replies to the ARP request.

#### Redundant controllers

- BAC can have redundant controllers and upon one controller crash, the other controller can take over with pre-synched lease data.
- Not suitable for power failure scenarios or for upgrades.
- Having redundant controllers also add to hardware costs



# **Recovering Lease information for DHCP**

### Query through SNMP/LDAP

- Currently no standard MIBs are available for DHCP lease information.
- BACs typically do not support SNMP client interfaces

#### Query lease information from DHCP server

• Solves most of the problems stated above



# Lease query for DHCP (RFC 4388)

- RFC 4388 introduced a new DHCP request Leasequery which a BAC can use to query DHCP server to obtain lease information.
- Three types of queries are supported
  - Query by IP address
    - Only IP address is populated in the query message.
  - Query by MAC address
    - Only MAC address is populated in the query message. If more than one lease is available, then corresponding IP addresses are returned in associated-ip option.
    - BAC then gets additional data by generating query by IP address.
  - Query by Client identifier
    - Only client identifier option is populated in the query message. If more than one lease is available, then corresponding IP addresses are returned in associated-ip option.
    - BAC then gets the additional data by querying by IP address.

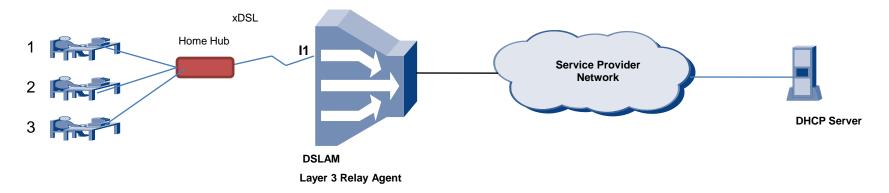


# Lease query for DHCP (RFC 4388)

- Three types of reply message types are introduced:
  - DHCPLEASEACTIVE
    - When DHCP server knows about the query identifier.
  - DHCPLEASEUNKNOWN :
    - When DHCP server does not know about the query identifier.
    - An Access Concentrator cache this information so that this can be used to avoid generating Lease Query for the query identifier. This is known as Negative Caching.
  - DHCPLEASEUNASSIGNED:
    - When DHCP server does manage the query identifier but no lease is yet assigned.
    - **Negative Caching** is done for this response as well.



# RFC 4388 based lease query – Data Driven

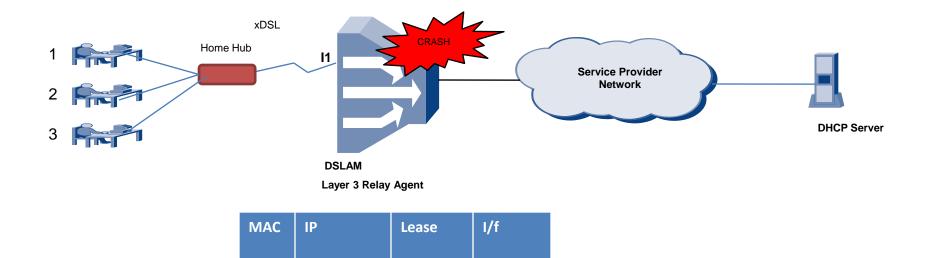


MAC	IP	Lease	I/f
M1	192.168.1.2	T1	11
M2	192.168.1.8	T2	11

Anti Spoof Table



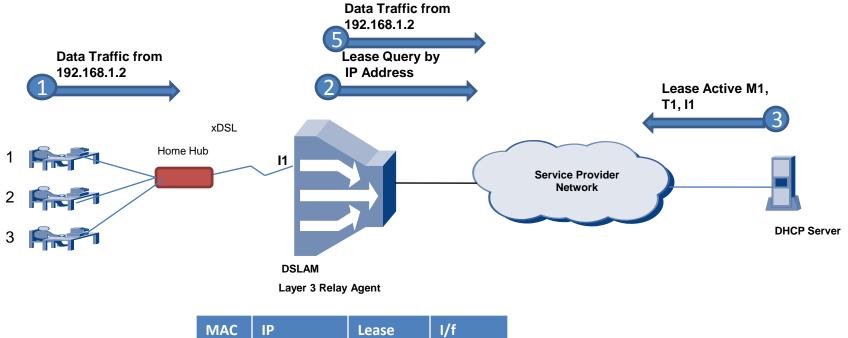
# RFC 4388 based lease query – Data Driven



Anti Spoof Table



# RFC 4388 based lease query – Data Driven

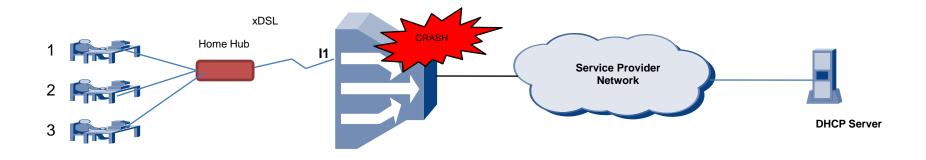


MAC	IP	Lease	l/f	
M1	192.168.1.2	T1	11	4

Anti Spoof Table

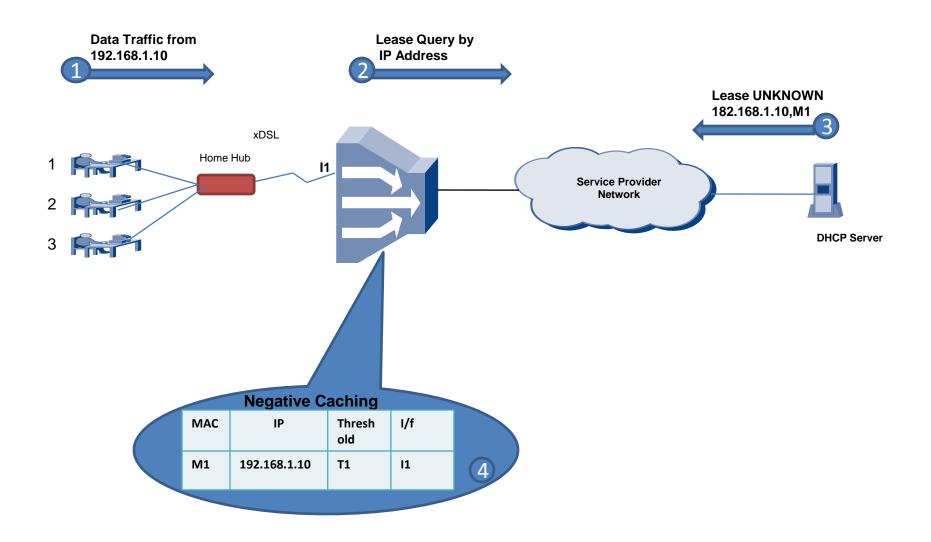


#### RFC 4388 based lease query – Negative Caching



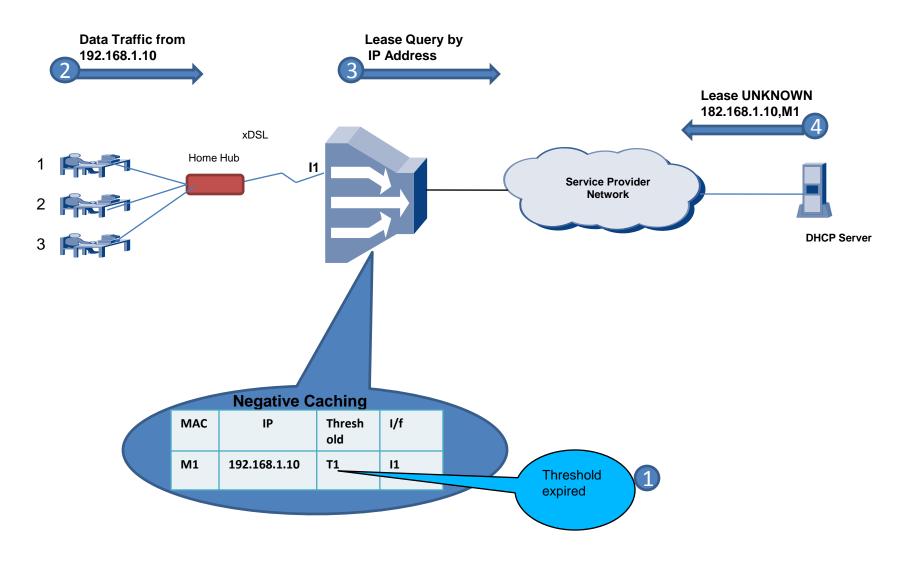


#### RFC 4388 based lease query – Negative Caching





## RFC 4388 based lease query – Negative Caching





#### Issues with RFC 4388 based lease query

- Existing Leasequery mechanism is data driven:
  - Leasequery is initiated only when Access Concentrators receives data
  - Existing method suggests the use of negative caching. Negative Caching consumes lot of resources under spoof attacks.
  - Results in increased outage time for the clients.



#### Issues with RFC 4388 based lease query (contd ..)

- Getting consolidated lease information per connection is not possible:
  - Existing mechanism doesn't have any methods to get consolidated lease information for all the clients belonging to a connection/circuit
  - Multiple clients can reside for a given connection/circuit.
  - If Access concentrator has lease information of all the clients for a given connection/circuit, anti-spoofing can be done in data plane (fast path)

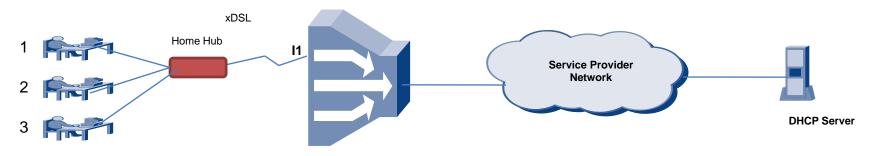


#### Query by remote-id

- Remote-ID sub option identifyies a connection/circuit uniquely. This is globally unique identifier
- Remote-ID can be trusted as they are created by Relay Agent.
- Access Concentrator need not wait for the traffic to arrive and can generate LeaseQuery as soon as it comes up after a reboot.
- DHCP Server can provide consolidated Lease Information for a specific connection/circuit.
- Once all the lease information for a given connection/circuit is obtained, anti-spoofing can be done in data plane (fast path).
- No need for Negative Caching.



## Lease Query by Remote Id

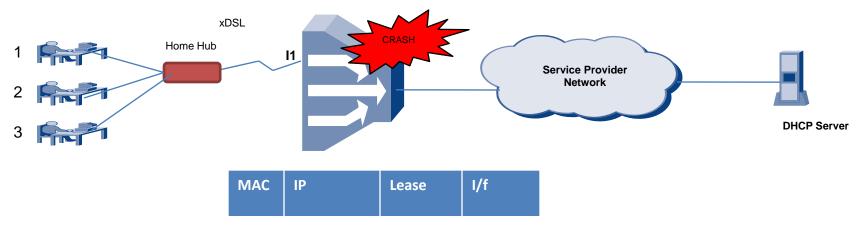


MAC	IP	Lease	I/f
M1	192.168.1.2	T1	11
M2	192.168.1.8	T2	11
M3	192.168.1.10	Т3	11

Anti Spoof Table



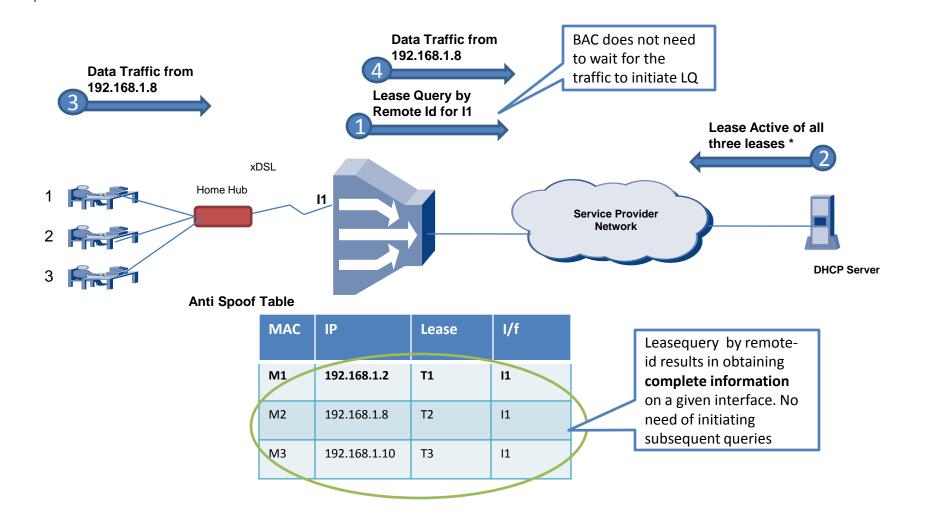
## Lease Query by Remote Id



Anti Spoof Table



#### Lease Query by Remote Id



\* Lease active for one lease is returned followed by associated-IP option. This results in subsequent query by IP for remaining leases



- Server identifies a Leasequery by remote-id when the leasequery message has:
  - Chaddr, siaddr, Ciaddr, htype, hlen and chaddr is zero and
  - Client identifier option is not present and
  - Option 82 with only Remote-Id sub-option is present.
- Sends a LEASEACTIVE populating the ciaddr with the IP address that was most recently accessed by the client. All other IP addresses are returned in Associated-IP option.
- Relay agent then sends a Leasequery with "Query by IP Address" for all the additional IP addresses returned in Associated-ip option.



- Server may return a LEASEUNASSIGNED if it knows it manages the lease for the connection identified by Remote-Id sub-option but no lease is assigned yet.
- Server may return LEASEUNKNOWN if it does not know the corresponding Remote-id sub-option.

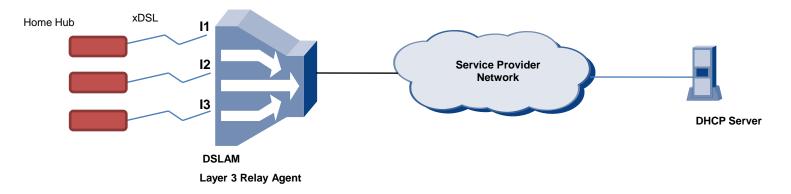


#### Why Bulk Leasequery?

- Traditional leasequery (Both 4388) and leasequery by remote-id works on the principle of retrieving one lease at a time
- While query by remote-id solves all the problems associated with RFC 4388 based leasequery mechanism, it still involves generating huge number of leasequeries to get all the possible data
- Bulk leasequery works on the principle of establishing TCP connection between RA and Server and retrieving information in bulk



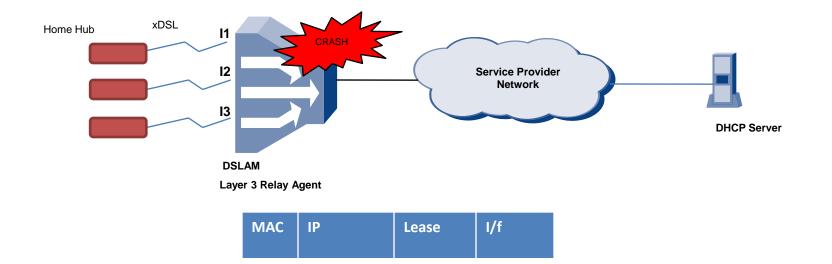
#### **Bulk Lease Query**



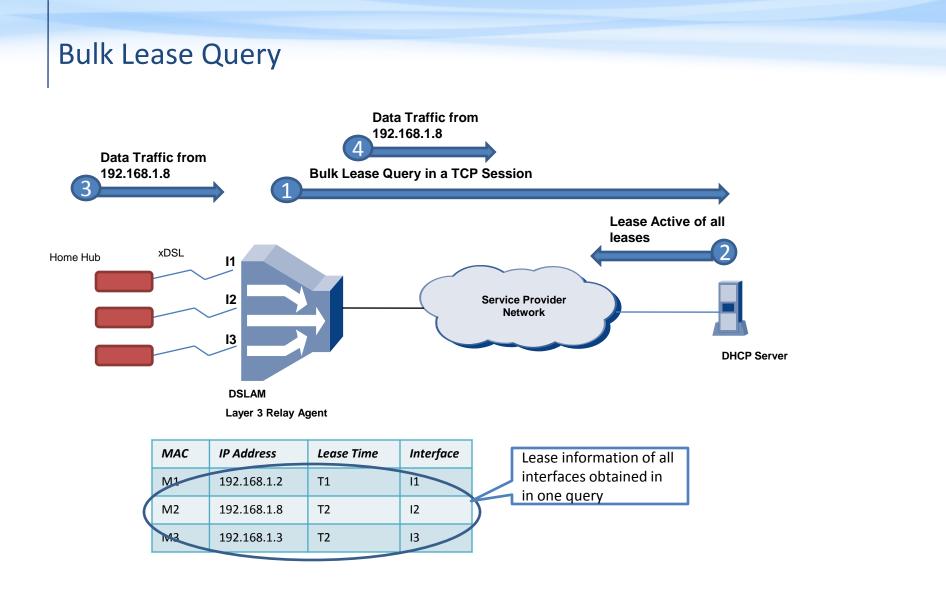
МАС	IP Address	Lease Time	Interface
M1	192.168.1.2	T1	11
M2	192.168.1.8	Т2	12
M3	192.168.1.3	Т2	13



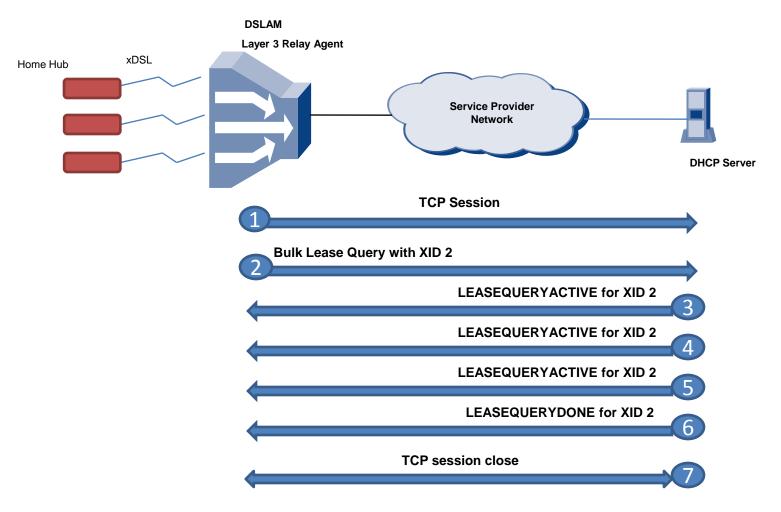
#### **Bulk Lease Query**













- A Querier (Typically a Relay Agent) establishes a TCP connection with the server on port 67.
- Two new query types are added
  - "Query by Relay-ID" where relay-id is a unique Relay agent Identifier. All leases allocated through a specific Relay Agent.
  - "Query for all configured IPs" where all IP address held by DHCP Server irrespective of state is returned. In this case, unassigned IP addresses are returned with UNASSIGNED state.
- New filters are added:
  - Start and End time filter can be passed to retrieve leases for which state has changed within the specified time.
- Other query types (Query by IP Address, MAC address, Client-ID and remote-id) are also supported.



- Upon receiving a BULKLEASEQUERY, DHCP server generates a stream of LEASEACTIVE for each lease that fulfils the query.
- End of lease for a given query is indicated by the LEASEQUERYDONE message.
- Multiple Bulk Leasequery can be initiated over a single TCP connection. Transaction id (XID) is used to distinguish between the replies for multiple queries.



#### Standardization and Implementation efforts

#### • Standardization efforts:

 Query by remote-id and Bulk Lease Query draft is being standardized in DHC working group of IETF.

#### • Implementation efforts:

• We have created a Proof-Of-Concept implementation of 'Query by Remote-Id' and 'Bulk Lease Query' by enhancing ISC DHCP server.



#### References:

- S. Bellovin, "Security problems in the TCP/IP protocol suite," SIGCOMM Computer Communication Review, vol. 19, no. 2, pp. 32–48, 1989.
- R. Beverly and S. Bauer, "The spoofer project: inferring the extent of source address filtering on the internet," in SRUTI'05: Proc. of the Steps to Reducing Unwanted Traffic on the Internet, 2005.
- IETF Standards:
  - RFC 2131, Dynamic Host Configuration Protocol
  - Layer 2 Relay Agent
    - <u>http://www.ietf.org/id/draft-ietf-dhc-l2ra-04.txt</u>
    - http://www.ietf.org/id/draft-ietf-dhc-l2ra-extensions-01.txt
  - Query by remote-id
    - http://www.ietf.org/id/draft-ietf-dhc-leasequery-by-remote-id-02.txt
  - Bulk lease query
    - http://www.ietf.org/id/draft-ietf-dhc-dhcpv4-bulk-leasequery-00.txt
- TR-101 from Broadband Forum
  - http://www.broadband-forum.org/technical/download/TR-101.pdf



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