



# Introduction to BGP

ISP/IXP Workshops

# Border Gateway Protocol

- A Routing Protocol used to exchange routing information between different networks
  - Exterior gateway protocol
- Described in RFC4271
  - RFC4276 gives an implementation report on BGP
  - RFC4277 describes operational experiences using BGP
- The Autonomous System is BGP's fundamental operating unit
  - It is used to uniquely identify networks with a common routing policy

# BGP

- Path Vector Protocol
- Incremental Updates
- Many options for policy enforcement
- Classless Inter Domain Routing (CIDR)
- Widely used for Internet backbone
- Autonomous systems

# Path Vector Protocol

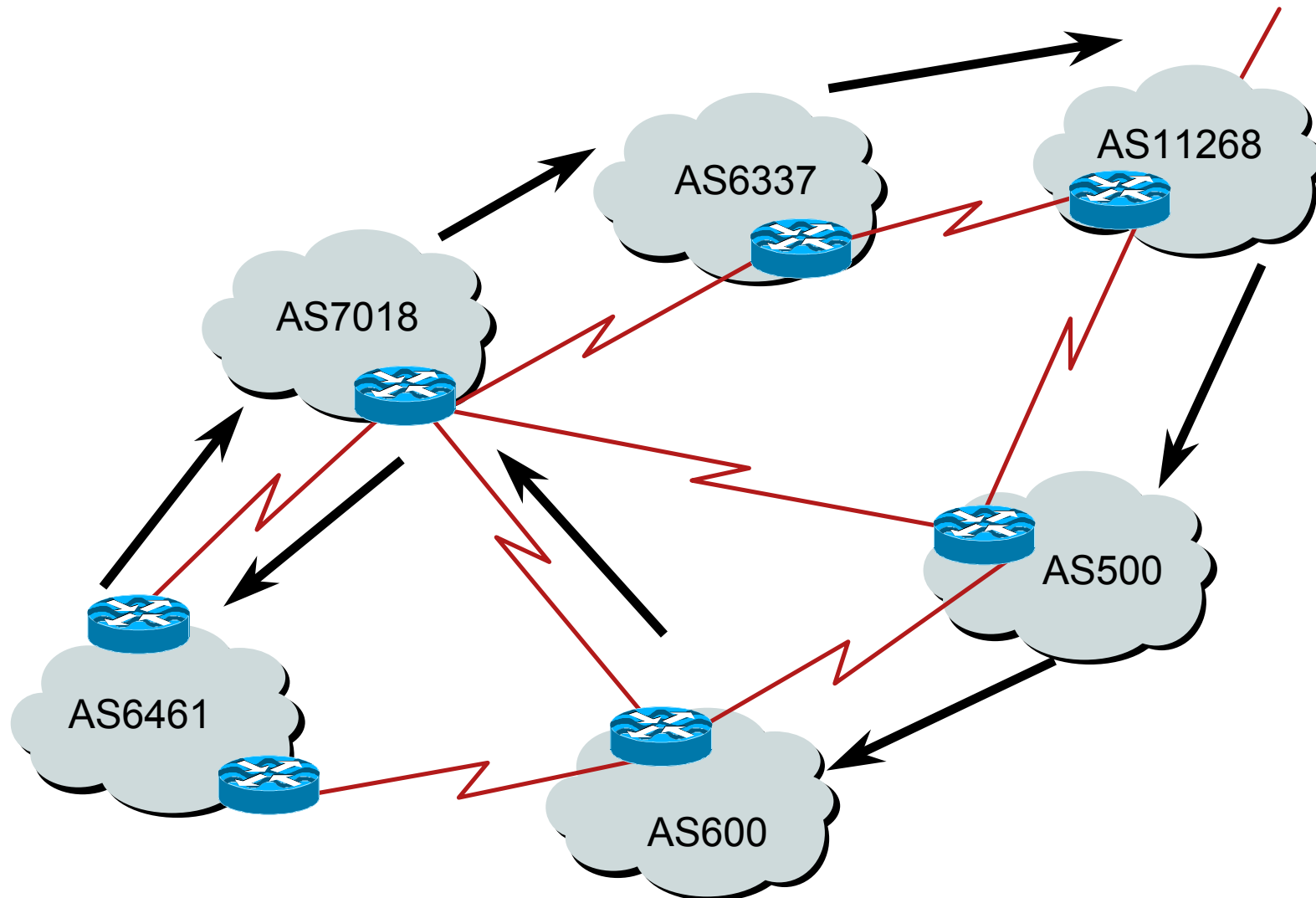
- BGP is classified as a *path vector* routing protocol (see RFC 1322)

A path vector protocol defines a route as a pairing between a destination and the attributes of the path to that destination.

12.6.126.0/24 207.126.96.43 1021 0 6461 7018 6337 11268 i

**AS Path**

# Path Vector Protocol



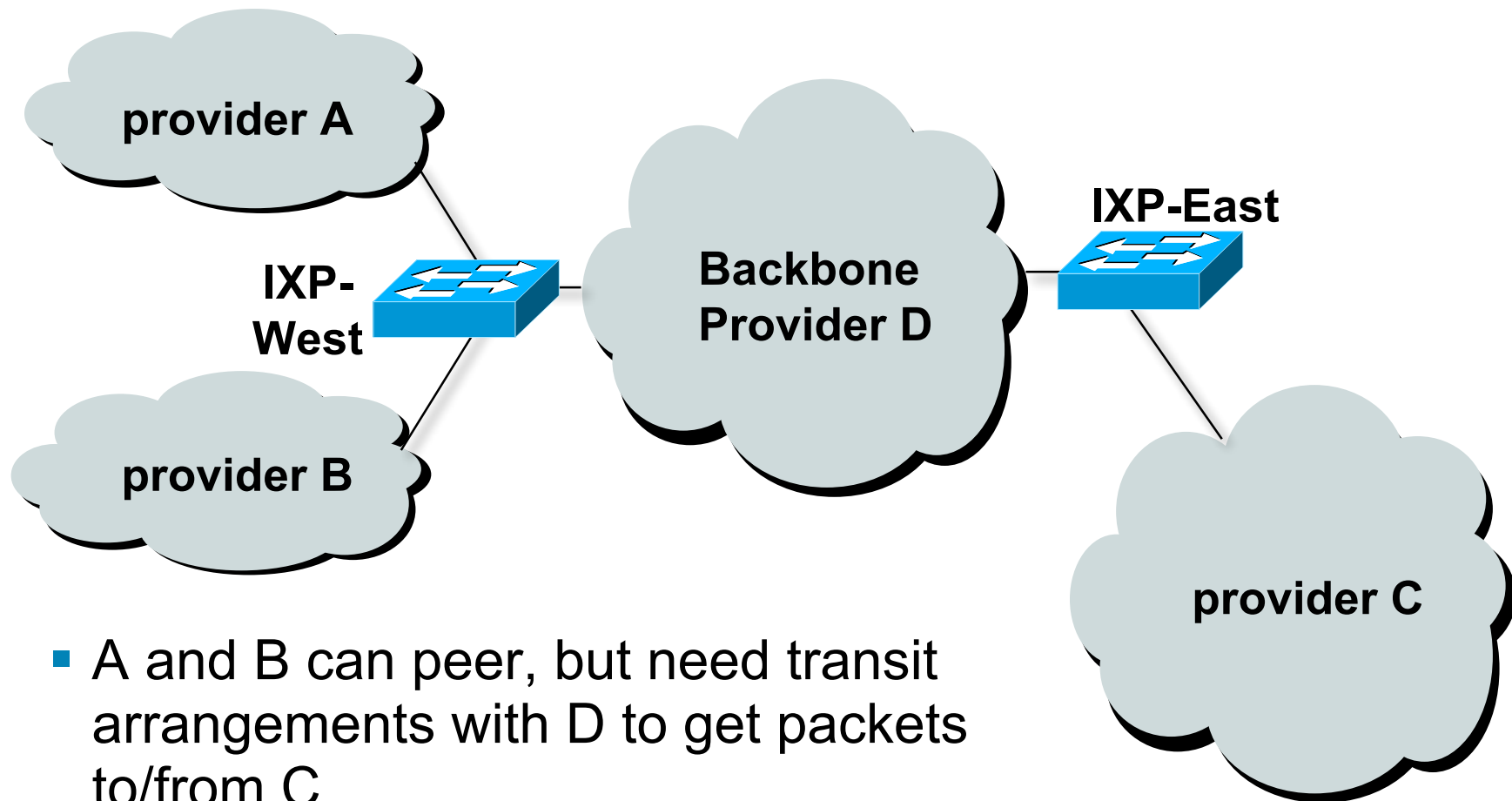
# Definitions

- **Transit** – carrying traffic across a network, usually for a fee
- **Peering** – exchanging routing information and traffic
- **Default** – where to send traffic when there is no explicit match in the routing table

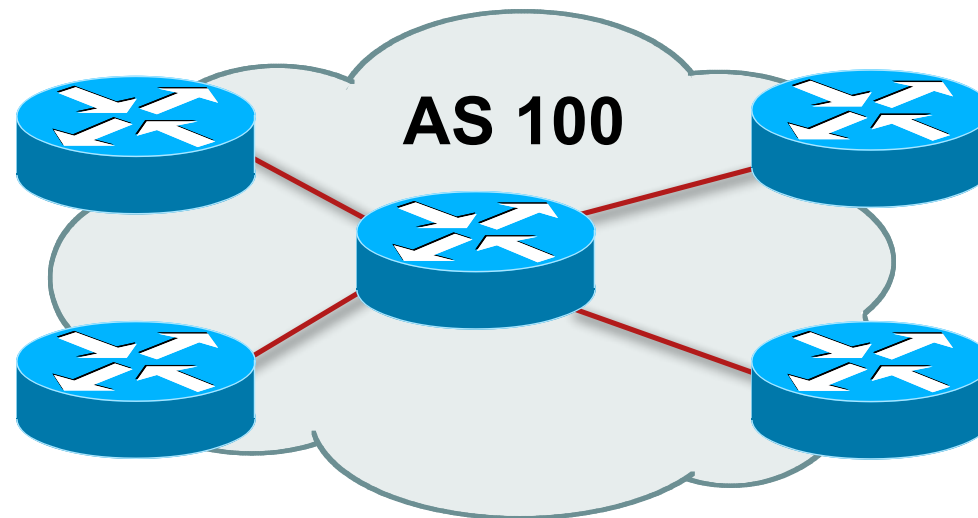
## Default Free Zone

**The default free zone is made up of Internet routers which have explicit routing information about the rest of the Internet, and therefore do not need to use a default route.**

# Peering and Transit example



# Autonomous System (AS)



- Collection of networks with same routing policy
- Single routing protocol
- Usually under single ownership, trust and administrative control
- Identified by a unique number

# Autonomous System Number (ASN)

- Two ranges

0-65535	(original 16-bit range)
65536-4294967295	(32-bit range - RFC4893)

- Usage:

0 and 65535	(reserved)
1-64495	(public Internet)
64496-64511	(documentation - RFC5398)
64512-65534	(private use only)
23456	(represent 32-bit range in 16-bit world)
65536-65551	(documentation - RFC5398)
65552-4294967295	(public Internet)

- 32-bit range representation specified in RFC5396

Defines “asplain” (traditional format) as standard notation

# Autonomous System Number (ASN)

- ASNs are distributed by the Regional Internet Registries

They are also available from upstream ISPs who are members of one of the RIRs

- Current 16-bit ASN allocations up to 56319 have been made to the RIRs

Around 35000 are visible on the Internet

- The RIRs also have received 1024 32-bit ASNs each

Out of 825 assignments, around 500 are visible on the Internet

- See [www.iana.org/assignments/as-numbers](http://www.iana.org/assignments/as-numbers)

# Configuring BGP in IOS

- This command enables BGP in IOS:

```
router bgp 100
```

- For ASNs > 65535, the AS number can be entered in either plain notation, or in dot notation:

```
router bgp 131076
```

or

```
router bgp 2.4
```

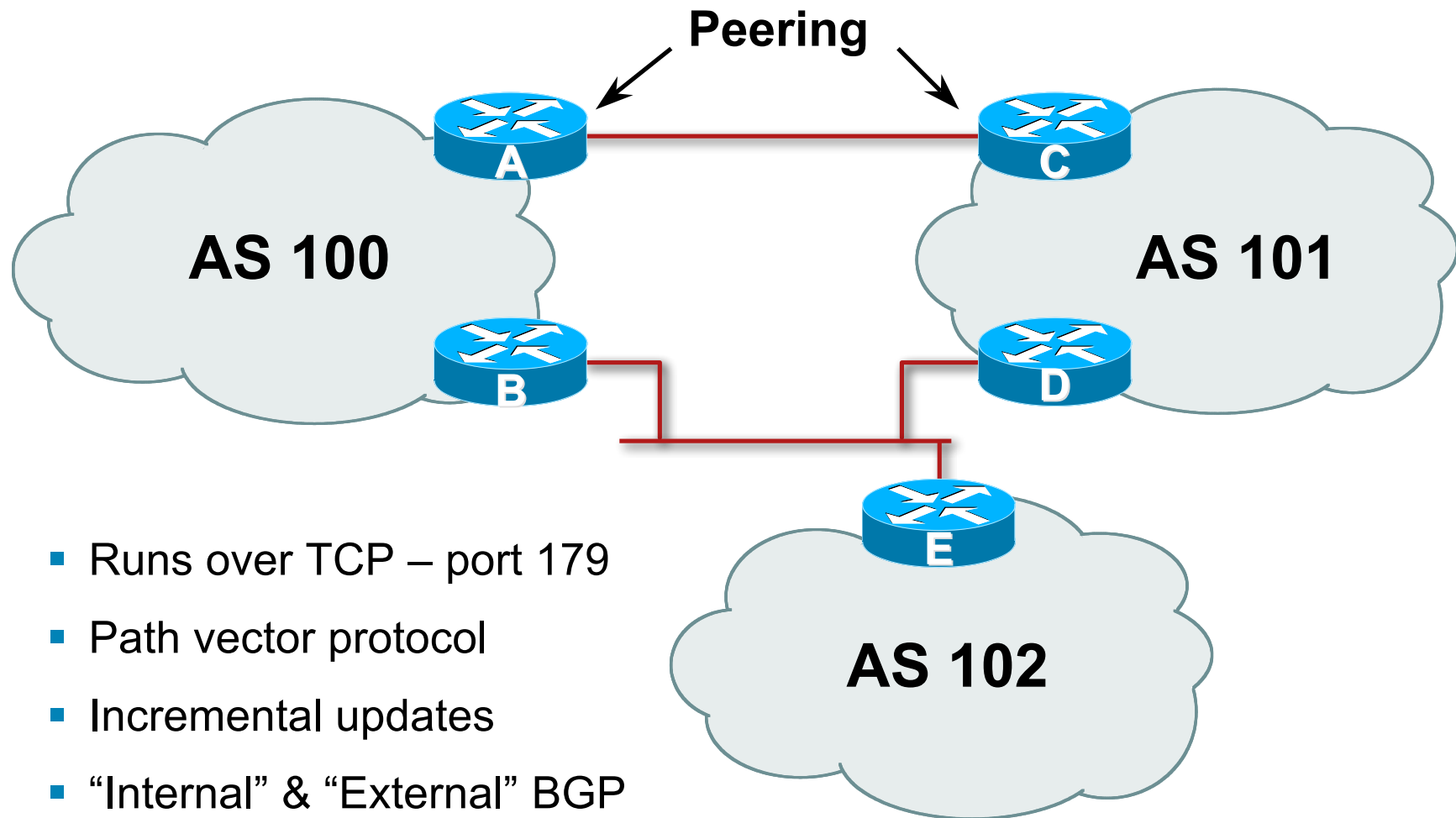
- IOS will display ASNs in plain notation by default

Dot notation is optional:

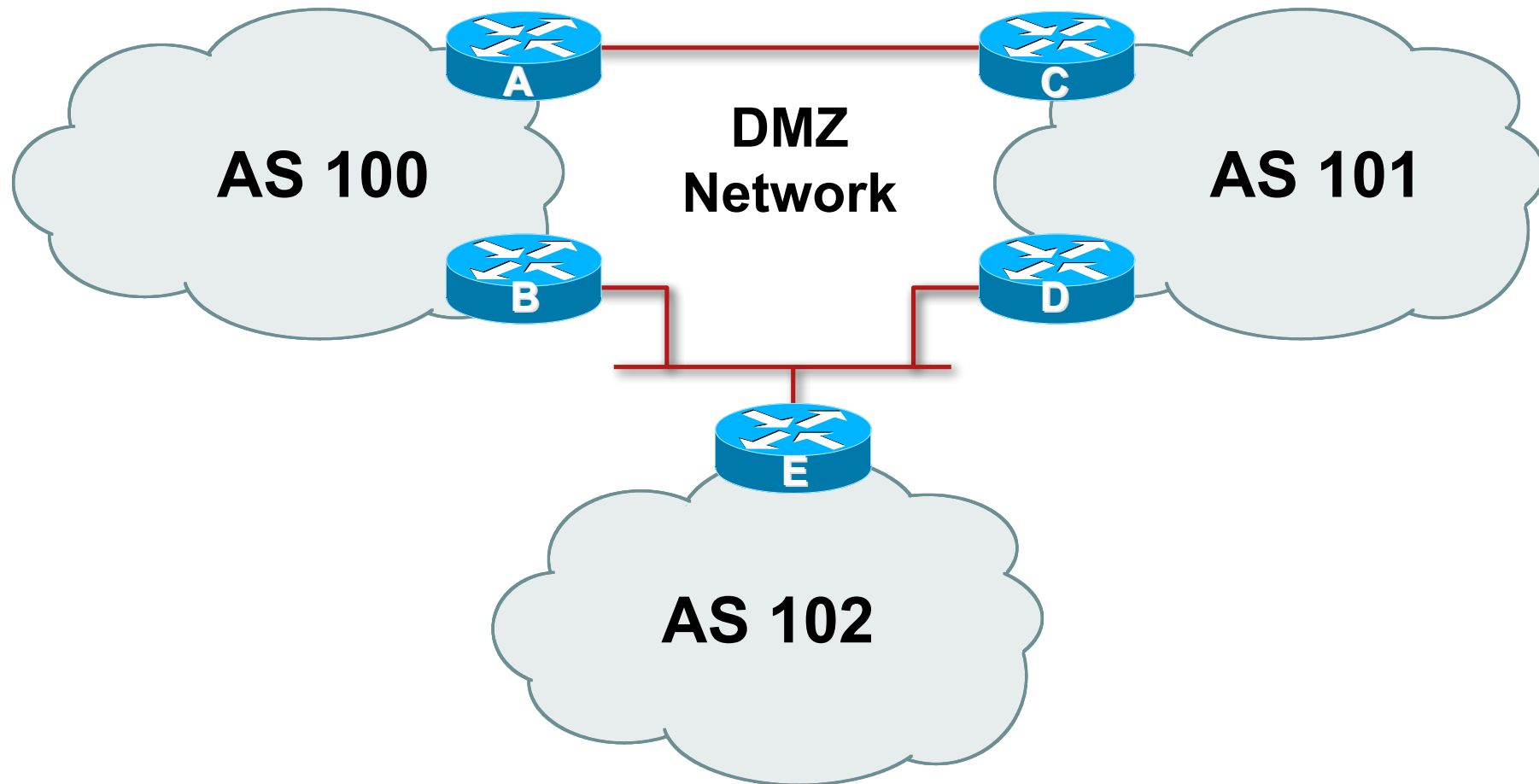
```
router bgp 2.4
```

```
bgp asnotation dot
```

# BGP Basics



# Demarcation Zone (DMZ)



- Shared network between ASes

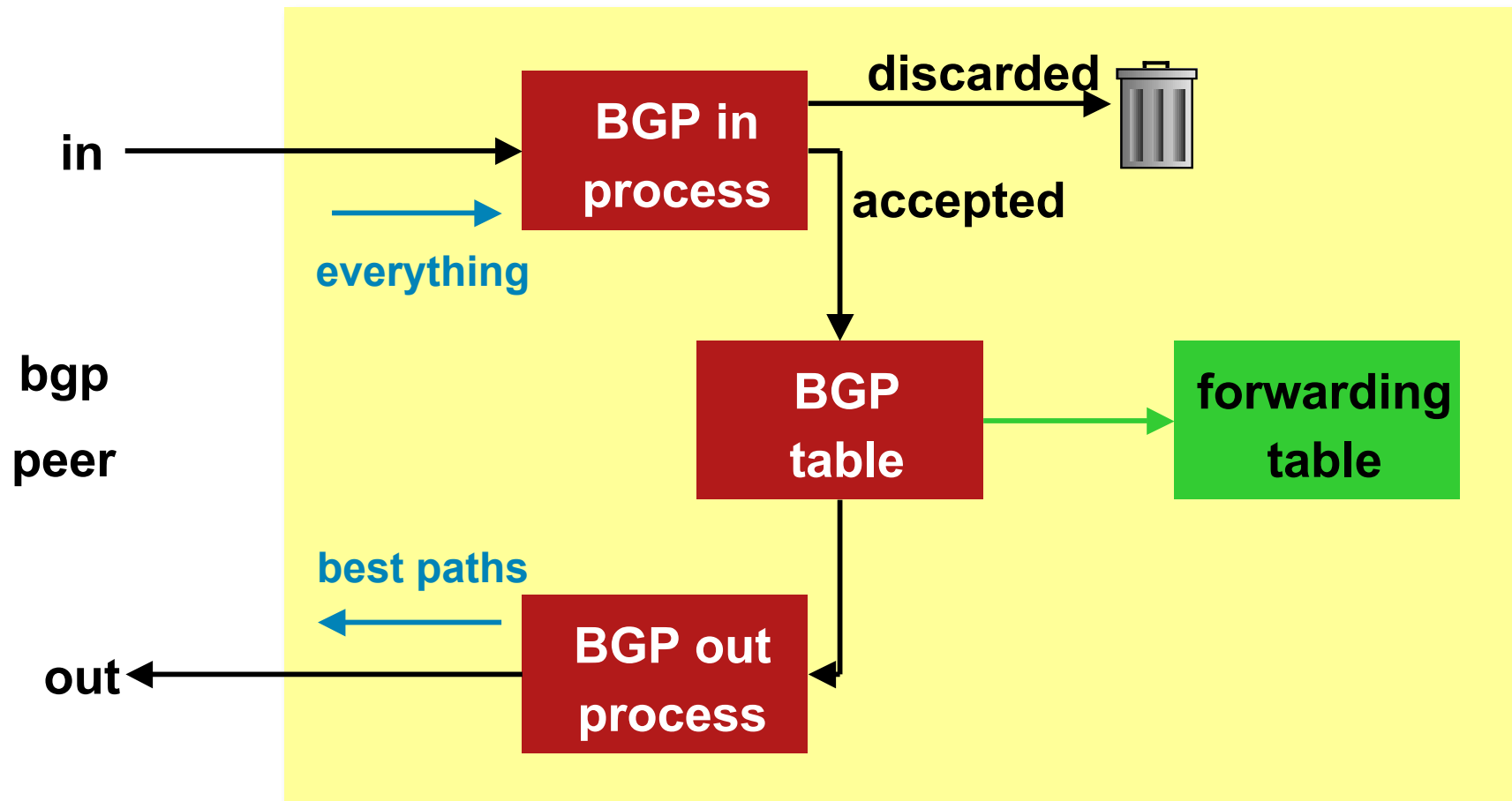
# BGP General Operation

- Learns multiple paths via internal and external BGP speakers
- Picks the best path and installs in the forwarding table
- Best path is sent to external BGP neighbours
- Policies are applied by influencing the best path selection

# Constructing the Forwarding Table

- BGP “in” process
  - receives path information from peers
  - results of BGP path selection placed in the BGP table
  - “best path” flagged
- BGP “out” process
  - announces “best path” information to peers
- Best paths installed in forwarding table if:
  - prefix and prefix length are unique
  - lowest “protocol distance”

# Constructing the Forwarding Table

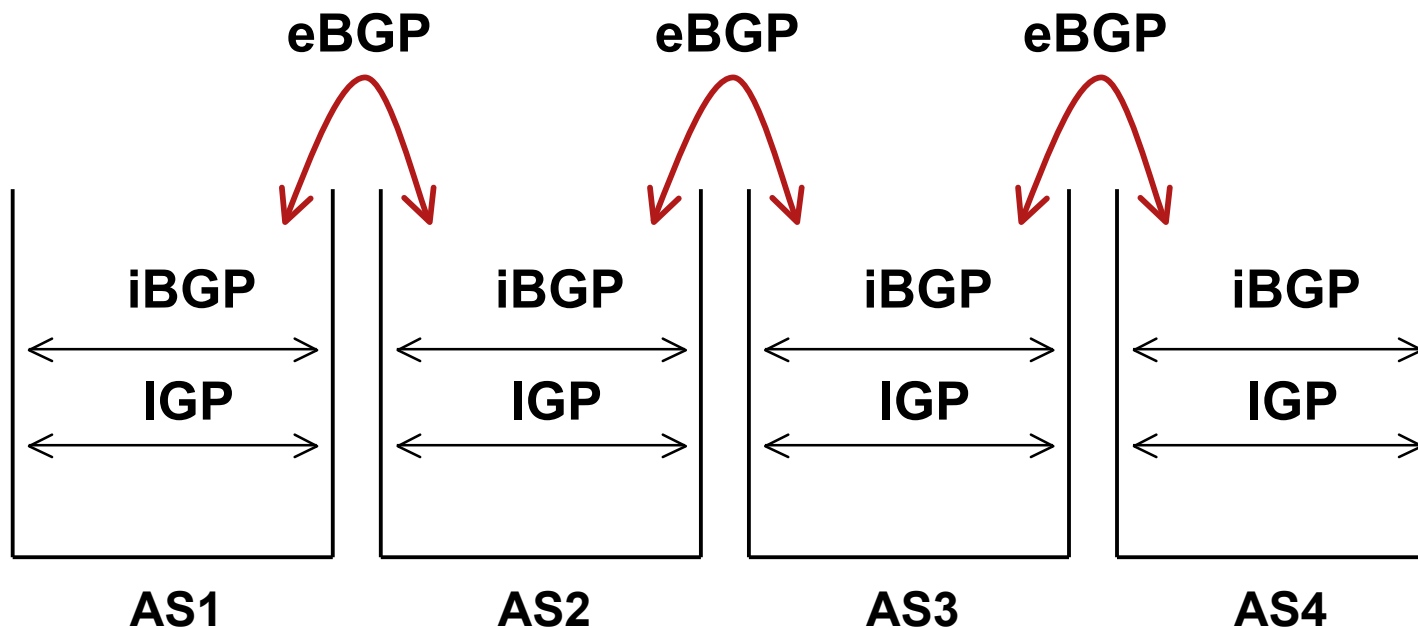


## eBGP & iBGP

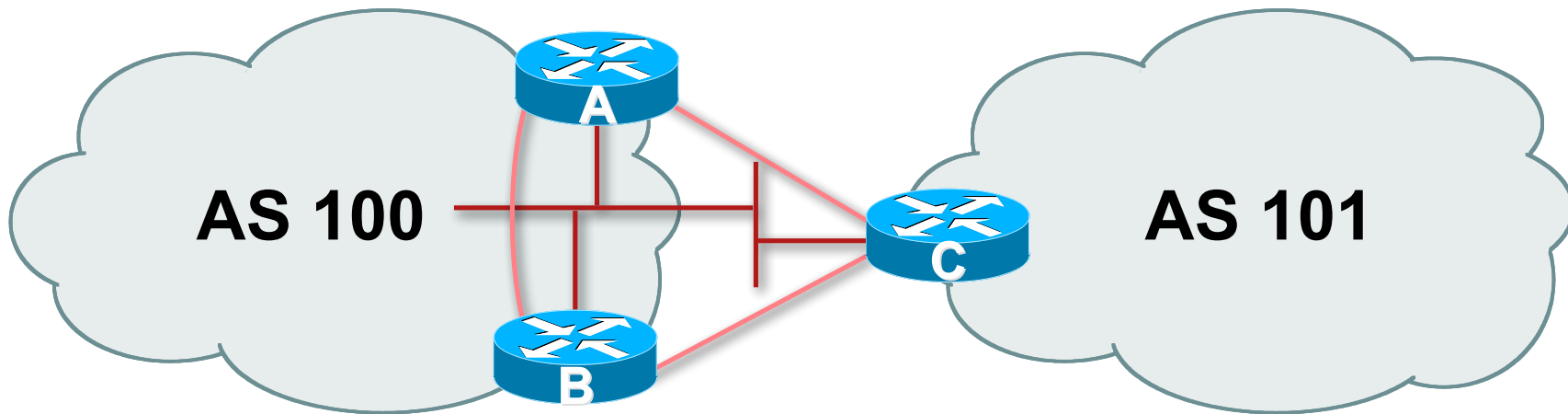
- BGP used internally (iBGP) and externally (eBGP)
- iBGP used to carry
  - some/all Internet prefixes across ISP backbone
  - ISP's customer prefixes
- eBGP used to
  - exchange prefixes with other ASes
  - implement routing policy

# BGP/IGP model used in ISP networks

- Model representation



# External BGP Peering (eBGP)



- Between BGP speakers in different AS
- Should be directly connected
- Never run an IGP between eBGP peers

# Configuring External BGP

## Router A in AS100

```
interface ethernet 5/0
  ip address 102.102.10.2 255.255.255.240
!
router bgp 100
  network 100.100.8.0 mask 255.255.252.0
  neighbor 102.102.10.1 remote-as 101
  neighbor 102.102.10.1 prefix-list RouterC in
  neighbor 102.102.10.1 prefix-list RouterC out
!
```

ip address on  
ethernet interface

Local ASN

Remote ASN

ip address of Router C  
ethernet interface

Inbound and  
outbound filters

# Configuring External BGP

## Router C in AS101

```
interface ethernet 1/0/0
  ip address 102.102.10.1 255.255.255.240
!
router bgp 101
  network 100.100.8.0 mask 255.255.252.0
  neighbor 102.102.10.2 remote-as 100
  neighbor 102.102.10.2 prefix-list RouterA in
  neighbor 102.102.10.2 prefix-list RouterA out
!
```

ip address on  
ethernet interface

Local ASN

Remote ASN

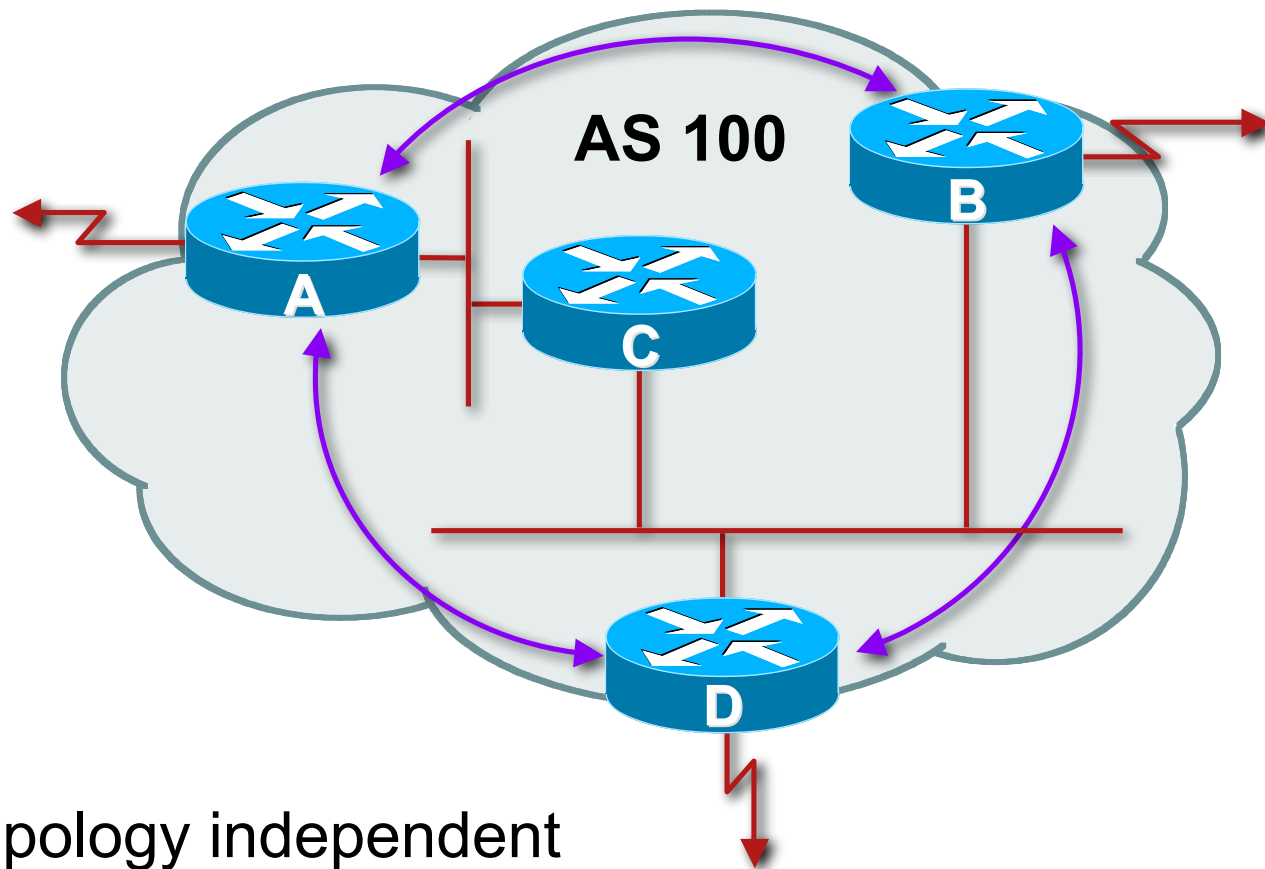
ip address of Router A  
ethernet interface

Inbound and  
outbound filters

# Internal BGP (iBGP)

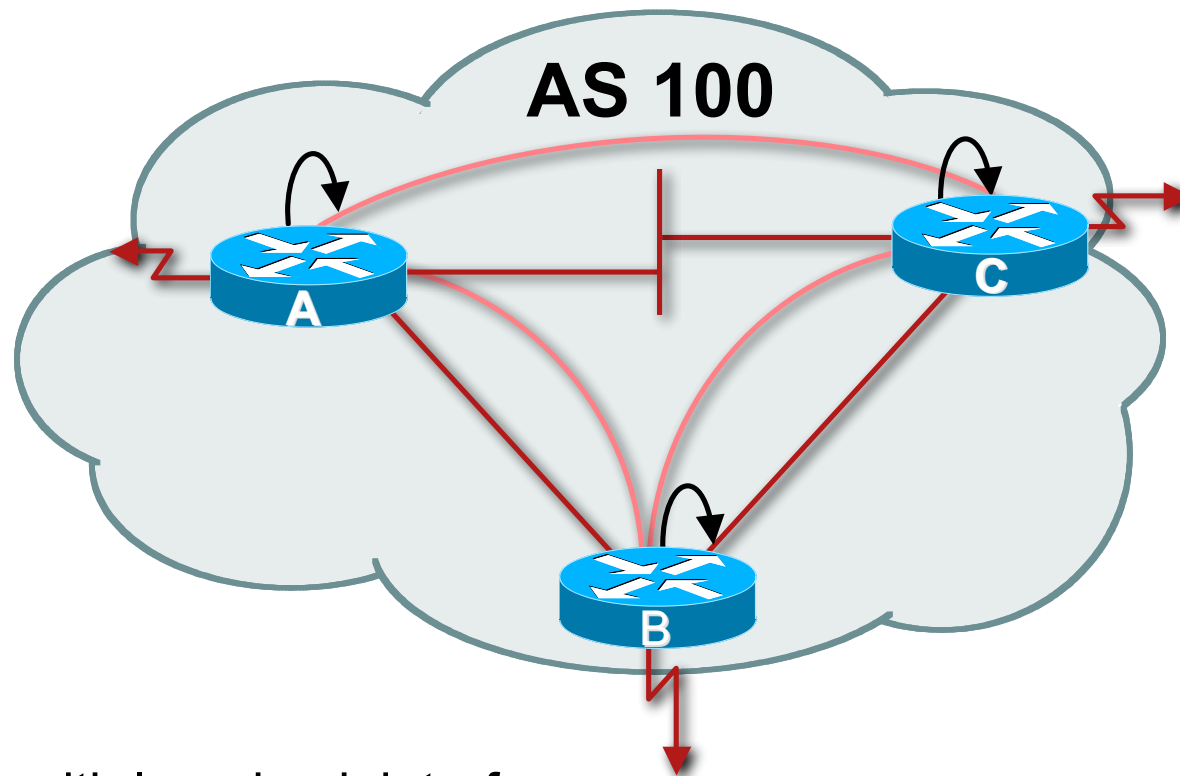
- BGP peer within the same AS
- Not required to be directly connected
  - IGP takes care of inter-BGP speaker connectivity
- iBGP speakers must be fully meshed:
  - They originate connected networks
  - They pass on prefixes learned from outside the ASN
  - They do **not** pass on prefixes learned from other iBGP speakers

# Internal BGP Peering (iBGP)



- Topology independent
- Each iBGP speaker must peer with every other iBGP speaker in the AS

# Peering to Loopback Interfaces



- Peer with loop-back interface  
Loop-back interface does not go down – ever!
- Do not want iBGP session to depend on state of a single interface or the physical topology

# Configuring Internal BGP

## Router A in AS100

```
interface loopback 0
  ip address 105.3.7.1 255.255.255.255
!
router bgp 100
  network 100.100.1.0
  neighbor 105.3.7.2 remote-as 100
  neighbor 105.3.7.2 update-source loopback0
  neighbor 105.3.7.3 remote-as 100
  neighbor 105.3.7.3 update-source loopback0
!
```

ip address on  
loopback interface

Local ASN

Local ASN

ip address of Router B  
loopback interface

# Configuring Internal BGP

## Router B in AS100

```
interface loopback 0
  ip address 105.3.7.2 255.255.255.255
!
router bgp 100
  network 100.100.1.0
  neighbor 105.3.7.1 remote-as 100
  neighbor 105.3.7.1 update-source loopback0
  neighbor 105.3.7.3 remote-as 100
  neighbor 105.3.7.3 update-source loopback0
!
```

ip address on  
loopback interface

Local ASN

Local ASN

ip address of Router A  
loopback interface

# Inserting prefixes into BGP

- Two ways to insert prefixes into BGP
  - `redistribute static`
  - `network` command

# Inserting prefixes into BGP – redistribute static

- Configuration Example:

```
router bgp 100
  redistribute static
  ip route 102.10.32.0 255.255.254.0 serial10
```

- Static route must exist before redistribute command will work
- Forces origin to be “incomplete”
- Care required!

# Inserting prefixes into BGP – redistribute static

- Care required with redistribute!

`redistribute <routing-protocol>` means everything in the `<routing-protocol>` will be transferred into the current routing protocol

Will not scale if uncontrolled

Best avoided if at all possible

**redistribute** normally used with “route-maps” and under tight administrative control

# Inserting prefixes into BGP – network command

- Configuration Example

```
router bgp 100
  network 102.10.32.0 mask 255.255.254.0
  ip route 102.10.32.0 255.255.254.0 serial0
```

- A matching route must exist in the routing table before the network is announced
- Forces origin to be “IGP”

# Configuring Aggregation

- Three ways to configure route aggregation

`redistribute static`

`aggregate-address`

`network` command

# Configuring Aggregation

- Configuration Example:

```
router bgp 100
```

```
 redistribute static
```

```
ip route 102.10.0.0 255.255.0.0 null0 250
```

- static route to “null0” is called a pull up route

packets only sent here if there is no more specific match in the routing table

distance of 250 ensures this is last resort static

care required – see previously!

# Configuring Aggregation – Network Command

- Configuration Example

```
router bgp 100
  network 102.10.0.0 mask 255.255.0.0
  ip route 102.10.0.0 255.255.0.0 null0 250
```

- A matching route must exist in the routing table before the network is announced
- Easiest and best way of generating an aggregate

# Configuring Aggregation – aggregate-address command

- Configuration Example:

```
router bgp 100
  network 102.10.32.0 mask 255.255.252.0
  aggregate-address 102.10.0.0 255.255.0.0 [summary-only]
```

- Requires more specific prefix in BGP table before aggregate is announced
- **summary-only** keyword  
Optional keyword which ensures that only the summary is announced if a more specific prefix exists in the routing table

# Historical Defaults – Auto Summarisation

- **Disable historical default 1**
- Applies to Cisco IOS prior to 12.3
- Automatically summarises subprefixes to the classful network when redistributing to BGP from another routing protocol

Example:

61.10.8.0/22 → 61.0.0.0/8

- Must be turned off for any Internet connected site using BGP

```
router bgp 100
  no auto-summary
```

# Historical Defaults – Synchronisation

- **Disable historical default 2**
- In Cisco IOS prior to 12.3, BGP does not advertise a route before all routers in the AS have learned it via an IGP
- Disable synchronisation if:
  - AS doesn't pass traffic from one AS to another, or
  - All transit routers in AS run BGP, or
  - iBGP is used across backbone

```
router bgp 100  
no synchronization
```

# Summary

## BGP neighbour status

```
Router6>sh ip bgp sum
```

```
BGP router identifier 10.0.15.246, local AS number 10
```

```
BGP table version is 16, main routing table version 16
```

```
7 network entries using 819 bytes of memory
```

```
14 path entries using 728 bytes of memory
```

```
2/1 BGP path/bestpath attribute entries using 248 bytes of memory
```

```
0 BGP route-map cache entries using 0 bytes of memory
```

```
0 BGP filter-list cache entries using 0 bytes of memory
```

```
BGP using 1795 total bytes of memory
```

```
BGP activity 7/0 prefixes, 14/0 paths, scan interval 60 secs
```

Neighbor	V	AS	MsgRcvd	MsgSent	TblVer	InQ	OutQ	Up/Down	State/PfxRcd
10.0.15.241	4	10	9	8	16	0	0	00:04:47	2
10.0.15.242	4	10	6	5	16	0	0	00:01:43	2
10.0.15.243	4	10	9	8	16	0	0	00:04:49	2
...									

**BGP Version**

**Updates sent  
and received**

**Updates waiting**

# Summary

## BGP Table

```
Router6>sh ip bgp
```

```
BGP table version is 30, local router ID is 10.0.15.246
```

```
Status codes: s suppressed, d damped, h history, * valid, > best, i - internal,  
               r RIB-failure, S Stale
```

```
Origin codes: i - IGP, e - EGP, ? - incomplete
```

Network	Next Hop	Metric	LocPrf	Weight	Path
*>i10.0.0.0/26	10.0.15.241	0	100	0	i
*>i10.0.0.64/26	10.0.15.242	0	100	0	i
*>i10.0.0.128/26	10.0.15.243	0	100	0	i
*>i10.0.0.192/26	10.0.15.244	0	100	0	i
*>i10.0.1.0/26	10.0.15.245	0	100	0	i
*> 10.0.1.64/26	0.0.0.0	0		32768	i
*>i10.0.1.128/26	10.0.15.247	0	100	0	i
*>i10.0.1.192/26	10.0.15.248	0	100	0	i
...					

# Summary

- BGP4 – path vector protocol
- iBGP versus eBGP
- stable iBGP – peer with loopbacks
- announcing prefixes & aggregates
- **no synchronization & no auto-summary**



# Introduction to BGP

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